Lab 2 Report

# Summary

This lab shows an approach of writing a client-server code with TCP sockets. We go over creating sockets, binding it with specific IP and port and using send() and recv() functions to send and receive data from and to the buffers which in turn send and receive data to and from the client and server.

# 2 approaches to capture uptime

* Type ‘uptime’ on the terminal to capture uptime
* Read the files, /proc/uptime.

# Output

A screenshot of a computer

Description automatically generated

Before

A screenshot of a computer

Description automatically generated

After